



COLORADO

Parks and Wildlife

Department of Natural Resources

Policy and Planning
6060 Broadway
Denver, CO 80216

TO: Agency Staff, Parks and Wildlife Commissioners, and Members of the Public
FROM: Hilary Hernandez, Regulations Manager
RE: May 6-7, 2026 Parks and Wildlife Commission Meeting Regulations Summary
DATE: May 8, 2026

At the May 6-7, 2026 meeting, the Parks and Wildlife Commission heard proposed changes to regulations as follows. All final regulations approved at the meeting will go into effect on July 1, 2026 unless otherwise noted.

Updated chapters include: P-1, W-0, W-2, and W-9.

FINAL REGULATIONS

Agenda Item 11: [Chapter W-2 - "Big Game" - 2 CCR 406-2](#) (Step 1 of 1)

The Commission finalized regulations including the following:

- Adoption of all limited license numbers for black bear, deer, elk, pronghorn and moose for all game management units in the state that have limited licenses for these species for the 2026 big game seasons.

Agenda Item 19: [Chapter W-0 - "General Provisions" - 2 CCR 406-0](#) (Step 2 of 2)

The Commission finalized regulations to establish a firearms training and safety course record fee as required by SB25-003 (Semiautomatic Firearms & Rapid-Fire Devices), codified at section 33-9-115, C.R.S..

EMERGENCY REGULATIONS

Agenda Item 15: [Chapter P-1](#) - "Parks and Outdoor Recreation Lands" 2 CCR 405-1 and those related provisions of [Chapter W-9](#) ("Wildlife Properties") 2 CCR 406-9 necessary to accommodate changes to or ensure consistency with Chapter P-1 (Step 1 of 1)

The Commission finalized emergency regulations to allow the opening of campgrounds in the newly established Pikes Peak Recreation Area.

*This change is in effect after the adoption of the emergency rules on May 6, 2026.



Laura Clellan, Director, Colorado Parks and Wildlife
Parks and Wildlife Commission: Richard Reading, Chair · James 'Jay' Tutchton, Vice-Chair · Eden Vardy, Secretary · Jessica Beaulieu ·
Frances Silva Blayney · Tai Jacober · Dallas May · Jack Murphy · Gabriel Otero