

Draw Working Group

Policy Approval, Step One

Danielle Isenhardt

Andrea Gess

Hilary Hernandez



LIVE LIFE
OUTSIDE

Timeline

October 2023: Draw Process Working Group kickoff meeting

January 2024: Work Session #1, Primary Draw Methods - January 31

February 2024: Work Session #2, Preference Points - February 7

March 2024: Commission Meeting Workshop #1 and #2- March 14

April 2024: Work Session #3, Weighted Draw/Weighted Points - April 4

May 2024: Commission Meeting Workshop #3 May 2

May 2024: Work Session #4, Reissue Process - May 29

July 2024: Commission Meeting Workshop #4- July 19

Nov 2024 and January 2025: Two-step Policy Process

March 2025: One-step regulatory Process

Implementation- 2028 Draws



LIVE LIFE
OUTSIDE

Deer, Elk, Bear, Pronghorn & Turkey

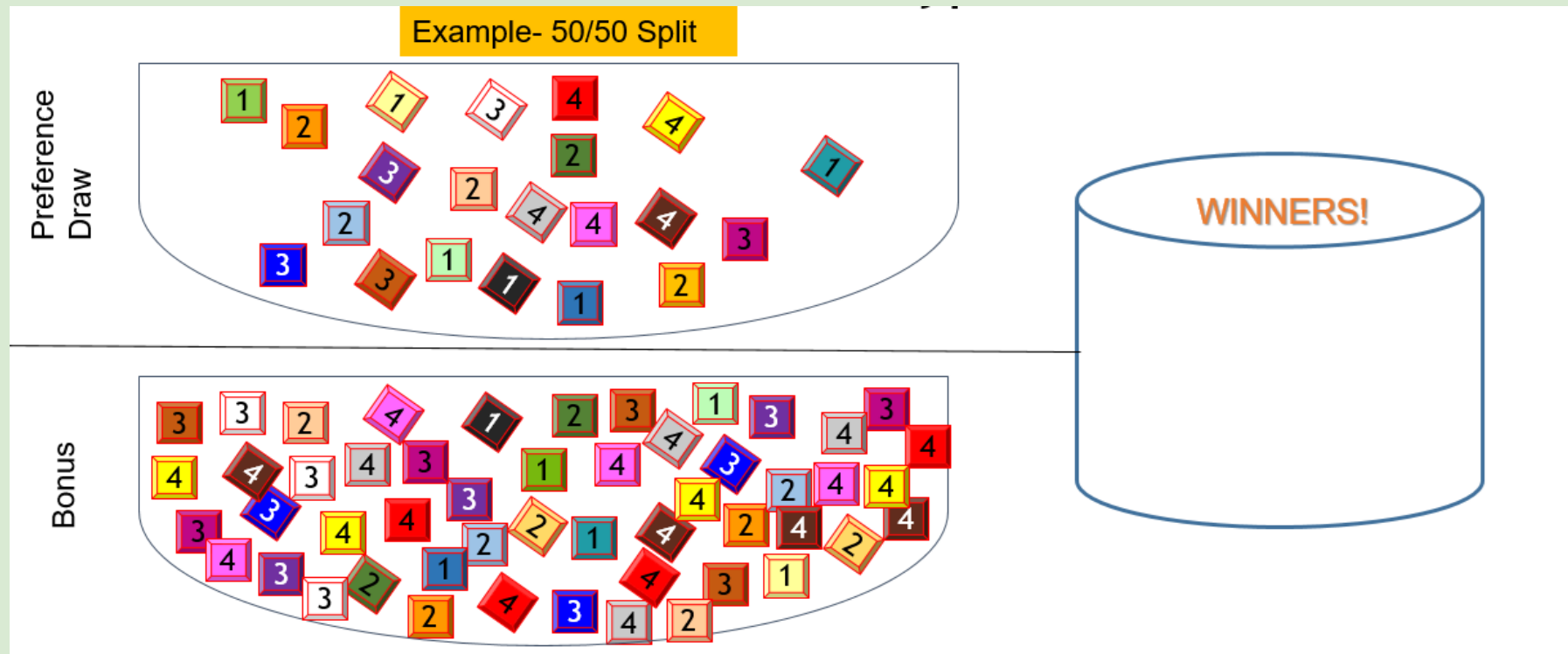
Primary Draw Methods



LIVE LIFE
OUTSIDE

Recommendations on Draw Methods

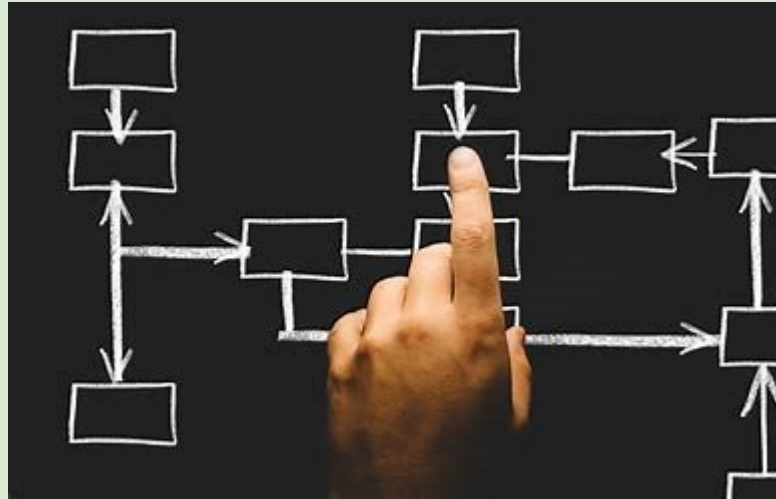
Split Draw Model- Preference Draw and Bonus Draw. 50/50 split.
Used for all deer, elk, bear, pronghorn and turkey limited licenses.



LIVE LIFE
OUTSIDE

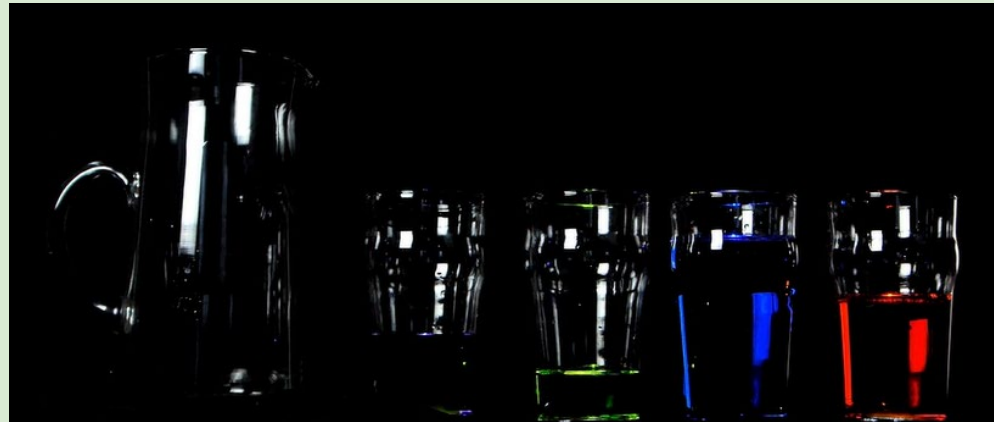
A Simplified Hybrid

- No preference point threshold
- Used for bear, deer, elk, pronghorn and turkey
- Used for all limited hunt codes
- No high-demand vs. low-demand hunt codes or rolling three-year average.



Allocation- First Change

- Update allocation to 75/25 split for *all* elk, deer, bear, pronghorn and turkey limited hunt codes in the Primary Draw.
- No more than half of the resident or nonresident soft cap would occur in the 1st half of the Split Draw (Preference half).



LIVE LIFE
OUTSIDE

Financial Analysis- Allocation, First Change



- In 2024- 108 high demand hunt codes with 2,759 license quota that had an 80/20 allocation.
- If all elk, deer, bear and pronghorn hunt code allocation was 75/25, CPW could bring in an additional \$16,000 in additional revenue annually. ↑

A PLUS (+) in the **SEX** column indicates hunt codes for which an average of at least six preference points are needed for a resident to draw that license. This is only an average and does not guarantee a license will be drawn. *These calculations are based on a rolling 3-year average for the previous three limited license draws, with a 1-year lag. See “Nonresident License Allocations” on page 5.*



Allocation- Second Change

DWG recommendation-Remove “First Choice Only” from current regulations to ensure resident preference extends to all four choices.

Total Quota Amount	1000	NonRes Allocation	25%	Res Draw	750	NonRes Draw	250
Remaining Balance	0	NonRes Allocation (Set)	250	Swing			

Pre-Draw Applicants						Post-Draw Successful					
Choice	Preference Points	Adult		Youth		Choice	Preference Points	Adult		Youth	
		Res	NonRes	Res	NonRes			Res	NonRes	Res	NonRes
1	13	35	8	-	-	1	13	35	8	-	-
	12	35	5	-	-		12	35	5	-	-
	11	41	8	-	-		11	41	8	-	-
	10	37	14	-	-		10	37	14	-	-
	9	42	17	-	-		9	42	17	-	-
	8	56	14	-	-		8	56	14	-	-
	7	55	16	-	-		7	55	16	-	-
	6	52	9	5	1		6	52	9	5	1
	5	76	33	3	-		5	76	33	3	-
	4	35	21	13	3		4	35	21	13	3
	3	29	33	17	5		3	29	33	17	5
2	23	32	12	5	2	23	32	12	5		
1	59	35	21	6	1	59	26	21	-		
0	30	51	27	7	0	30	-	27	-		
Total Choice 1		605	296	98	27	Total Choice 1		605	236	98	14
Total Choice 2		121	169	9	11	Total Choice 2		42	0	5	0
Total Choice 3		140	69	3	5	Total Choice 3		0	0	0	0
Total Choice 4		23	47	2	5	Total Choice 4		0	0	0	0
Grand Total		889	581	112	48	Grand Total		647	236	103	14




Financial Analysis- Allocation Second Change



2024- Number of Licenses Sold Over Residency Cap

Elk	5288
Deer	1144
Pronghorn	7
Bear	71

- Potential to lose \$4.2 million annually* 



Allocation- Second Change

Agency recommendation- keep at first choice only.

Total Quota Amount		NonRes Allocation	25%		Res Draw	NonRes Draw
1000		NonRes Allocation (Set)	250		750	250
Remaining Balance				Swing		
0						

Pre-Draw Applicants					
Choice	Preference Points	Adult		Youth	
		Res	NonRes	Res	NonRes
1	13	35	8	-	-
	12	35	5	-	-
	11	41	8	-	-
	10	37	14	-	-
	9	42	17	-	-
	8	56	14	-	-
	7	55	16	-	-
	6	52	9	5	1
	5	76	33	3	-
	4	35	21	13	3
	3	29	33	17	5
	2	23	32	12	5
	1	59	35	21	6
0	30	51	27	7	
Total Choice 1		605	296	98	27
Total Choice 2		121	169	9	11
Total Choice 3		140	69	3	5
Total Choice 4		23	47	2	5
Grand Total		889	581	112	48

Post-Draw Successful					
Choice	Preference Points	Adult		Youth	
		Res	NonRes	Res	NonRes
1	13	35	8	-	-
	12	35	5	-	-
	11	41	8	-	-
	10	37	14	-	-
	9	42	17	-	-
	8	56	14	-	-
	7	55	16	-	-
	6	52	9	5	1
	5	76	33	3	-
	4	35	21	13	3
	3	29	33	17	5
	2	23	32	12	5
	1	59	26	21	-
0	30	-	27	-	
Total Choice 1		605	236	98	14
Total Choice 2		42	0	5	0
Total Choice 3		0	0	0	0
Total Choice 4		0	0	0	0
Grand Total		647	236	103	14



LIVE LIFE OUTSIDE

Allocation Rules- Apply Throughout

Alternative 1: Allocation rules apply to all four choices

Alternative 2: Status Quo. Allocation rules only apply to the first choice.

Need consistency throughout the draw process on this policy recommendation- applies to the Primary Draw, potentially the Secondary Draw, how points are obtained and used, and which auto-reissued licenses use points.



Youth and Landowner Preference

STATUS
QUO

- **Youth**- A minimum of 15 percent of the number of the limited doe pronghorn licenses, limited either-sex and antlerless deer licenses and limited antlerless elk licenses in Primary Draw.
- **Landowner**- percentages for general and restricted quota pools west and east of I-25 stay the same.
- These draws will continue to take place before the draw for general public licenses.



LIVE LIFE
OUTSIDE

Deer, Elk, Bear, & Pronghorn

Secondary Draw Methods



LIVE LIFE
OUTSIDE

Deer, Elk, Bear, & Pronghorn

Secondary Draw Methods

Allocation

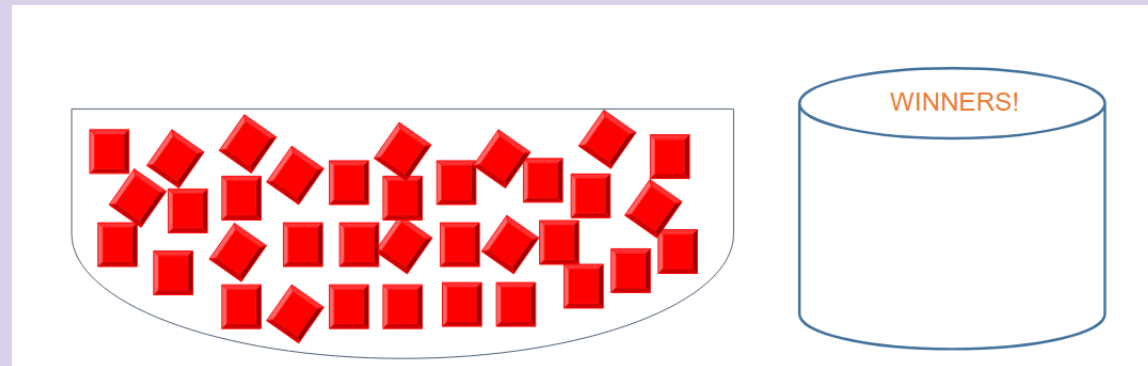
- **Alternative 1:** The nonresident allocation for all deer, elk, bear, and pronghorn licenses is 25%, unless there is insufficient demand to reach the 75% resident allocation. Allocation rules apply to **all four choices** in the Secondary Draw. If there is insufficient resident demand after going through all four choices, any excess quota may go to nonresidents (soft cap). Each draw (Primary and Secondary) will have the allocation percentages calculated separately.
- **Alternative 2: Status Quo.** Allocation rules do not apply to the Secondary Draw.



Deer, Elk, Bear, & Pronghorn

Secondary Draw Methods

- No preference points are gained or used
- No landowner preference
- 100% youth preference
- Besides youth preference, a random draw



Deer, Elk, Bear, Pronghorn & Turkey Preference Points

Obtaining Points -

- **Alternative 1:** Points are accrued in two ways; 1) by purchasing a point during the Primary Draw application period, or 2) if unsuccessful in drawing **any** license during the Primary Draw (all choices).
Original DWG proposal
- **Alternative 2:** Points are accrued in two ways; 1) by purchasing a point during the Primary Draw application period, or 2) if unsuccessful in drawing a **first choice license** during the Primary Draw.
DWG is supportive of this modification as well.
- The first choice preference point only hunt code for each species is eliminated under both alternatives.



I would like to purchased a *species* preference point.



I would like to apply for a license to hunt *said species*.



LIVE LIFE
OUTSIDE

Deer, Elk, Bear, Pronghorn & Turkey

Preference Points

When Points are Used

- **Alternative 1:** All accrued preference points for that species become void when **any** license is drawn during the Primary Draw (all choices). *Original DWG proposal*
- **Alternative 2: Status Quo.** All accrued preference points for that species become void when a **first choice** hunt code license is drawn during the Primary Draw. *DWG is supportive of this modification as well.*



When Points are Used

DWG was split evenly after revisiting the question of charging points on all 4 choices

Pros	Cons
-Helps reduce the accumulation of preference points	-Hunters may not utilize all four choices in the Primary Draw. Will be forced to choose between applying for points or applying for a license in the Primary Draw.
-Simplifies regulations	-Could push more license to the Secondary draw. Potential lost opportunity for adults to draw.
-Simplifies the auto-reissue process. Auto reissues would not be confined to first choice.	-Lots of public opposition on this recommendation.



LIVE LIFE
OUTSIDE

- **Agency Recommendation-** Only use preference points for first choice hunt codes in the Primary Draw. Only gain preference points if unsuccessful for a first choice hunt code or if the species preference point product is selected.

- No Point Banking
- No Group Averaging
- 10-year Point Purge Continues
- No Preference Point Fee for Deer, Elk, Bear, Pronghorn or Turkey



Rocky Mountain Bighorn Sheep, Mountain Goat & Moose

Primary Draw Methods

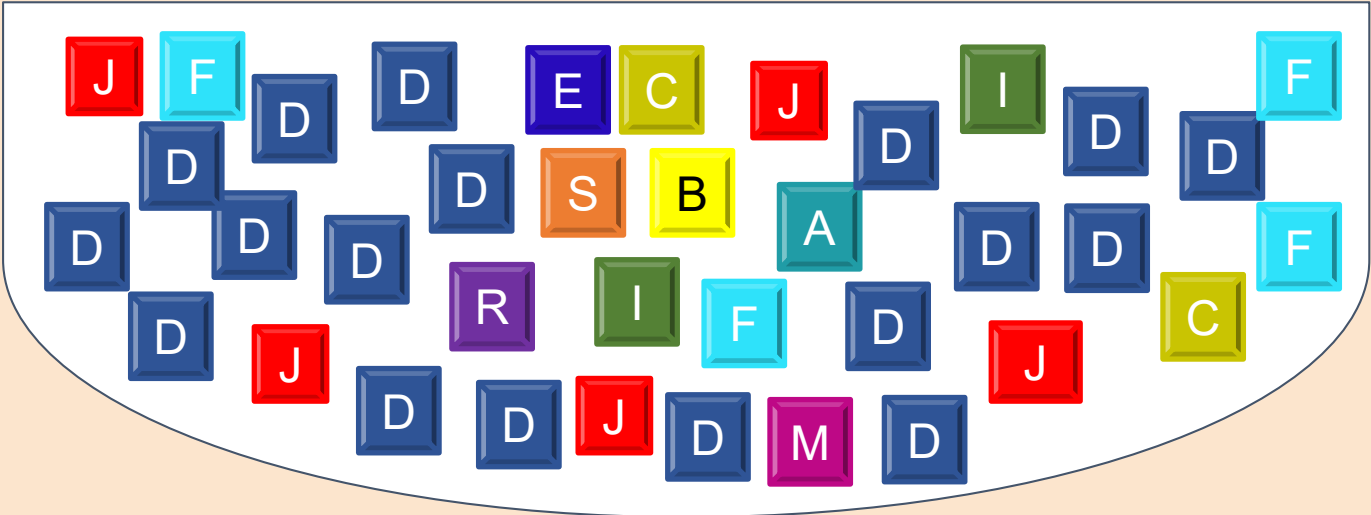


LIVE LIFE
OUTSIDE

Recommendations on Draw Methods

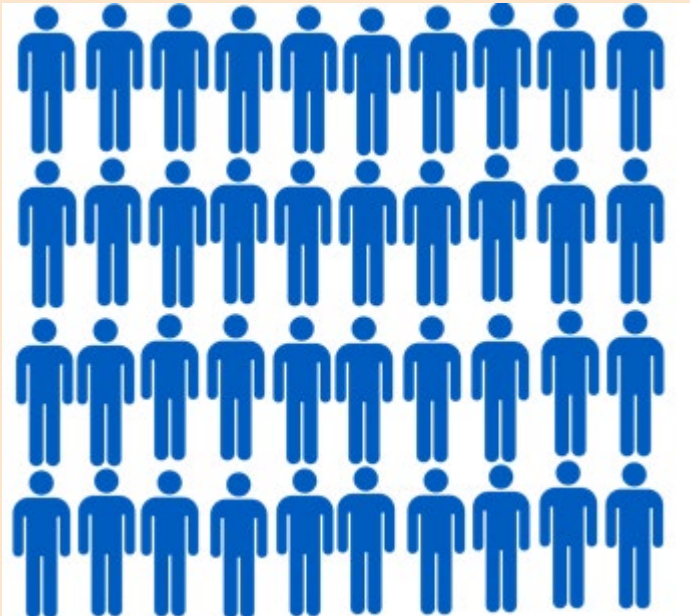
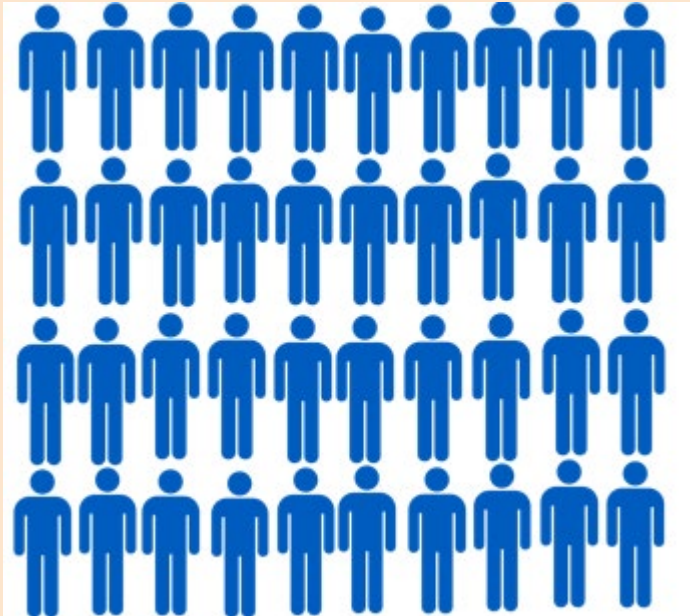
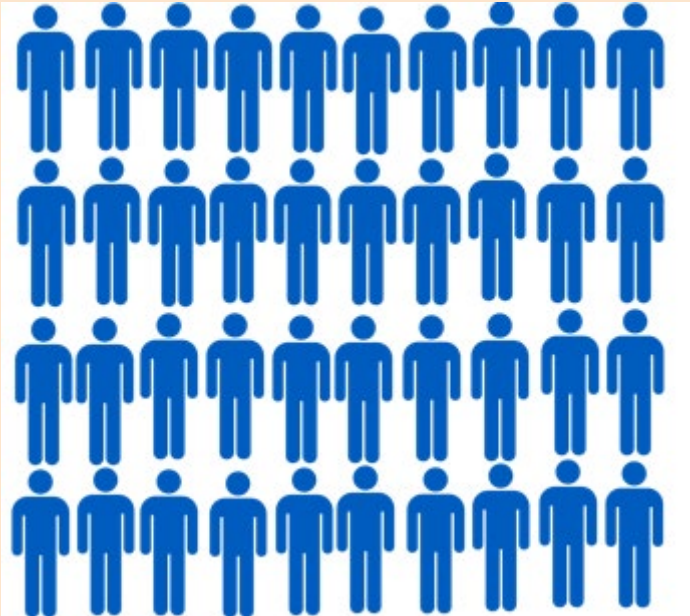
Bonus Draw Model-

Used for all Rocky Mountain bighorn sheep, mountain goat and moose licenses.



LIVE LIFE
OUTSIDE

Application Restrictions: Current State



or



LIVE LIFE
OUTSIDE

Application Restrictions- Pick One Species

(Applicants can still purchase points for more than one species)



LIVE LIFE
OUTSIDE

Application Restrictions: Pick One Species

Current Applicant Behavior

Number of Species Applied for	Percentage of Applicants
1	46% (approx. 33,000)
2	19% (approx. 13,000)
3	35% (approx. 25,000 applicants)



LIVE LIFE
OUTSIDE

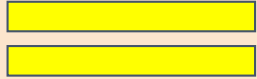
Accounting for Preference Point Only Applications

- ~38,000 applicants applied for two or three species
- 68% of those applicants who applied for two or three species (~26,000 applicants), only applied for a **license hunt code** for **one** species.
- Roughly 79% of combined sheep, goat and moose applicants would not be impacted by “pick one” *(includes applicants who only applied for one)*
- *Using just 2024 applications for this analysis*
- Agency is neutral on this recommendation



Financial Analysis- Pick One Species



- 79% of applicants will not need to change their application behavior.
- 100% of applicants can still apply for all the same species, just shifting from a license application to a preference point only application.
- *No anticipated financial impact.* 



LIVE LIFE
OUTSIDE

Waiting Periods

3 years of
applying
and buying
points



No point
threshold



LIVE LIFE
OUTSIDE

Financial Analysis- Waiting Periods



- Female licenses could be drawn with any number of preference points or with no points at all.
- Applicants applying for female licenses may opt-out of paying the preference point fee.
- Paying and obtaining points will increase draw odds for all applicants.
- *Minor financial impacts anticipated.* ↓



Group Applications-

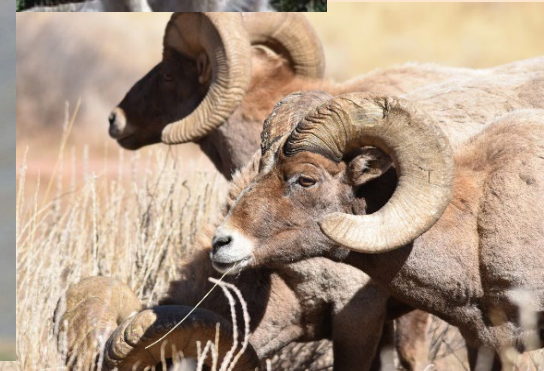
- 2 applicant maximums. Residents and nonresidents cannot apply together.
- *For all other species, group applications allowed with no limits on the number of group members or restrictions on residency status.*



LIVE LIFE
OUTSIDE

Once-in-a-Lifetime Harvest

- Bull moose and desert bighorn sheep- currently once-in-a-lifetime upon harvest
- Recommendation to extend once-in-a-lifetime upon harvest to Rocky Mountain bighorn rams and any mountain goat (*except auction and raffle licenses, private land tags issued under the Bighorn Sheep Access Program, and control/special management licenses approved by the Division).
 - Agency also recommends exempting nannies harvested on a nanny-only license
- Once-in-a-lifetime **upon** harvest
- Into the future, not retroactive
- Keep a 5-year waiting period after harvest before they can reapply for points or for a female license.



LIVE LIFE
OUTSIDE

Financial Analysis- Once in a Lifetime Harvest



Hunter Harvest Success (2020-2023 average)

- Rocky Mountain Bighorn Ram = 68% hunter success
- Mountain Goat (for both either-sex licenses and nanny only) = 75% hunter success
- Bull moose = 93% hunter success

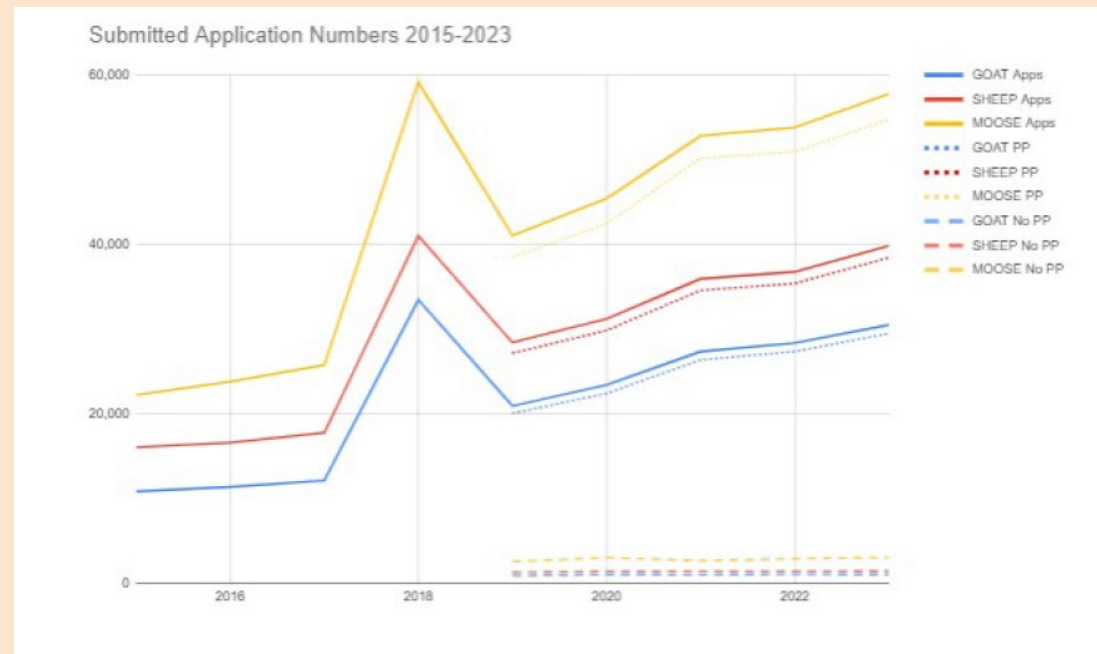
Species	Number of Male or ES Licenses Issued (2023)	Average Number of Hunters who Harvested
Rocky Mountain Bighorn Sheep	252	171
Mountain Goat	278	208
Moose	272	253
		632 (Total)



Financial Analysis- Once in a Lifetime Harvest



- These successful hunters may never apply for that species again, unless they are interested in hunting a female.
- This could lead to a minor loss in revenue. ↓
- However, application rates for these species continue to increase, which will likely offset any applicant loss seen from once in a lifetime. ==



LIVE LIFE
OUTSIDE



- Allocation- Nonresidents hunters shall receive no more than 10% of available licenses with residency-specific quota
- No youth or landowner preference
- No Secondary Draw

1. Archery Season Dates, Units, License Types and Numbers						
Unit #/Unit Name	Hunt Code	Season Dates	Resident Licenses (2024)		Nonresident Licenses (2024)	
			Ram	Ewe	Ram	Ewe
S12 Buffalo Peaks and S78 Ten Mile	SMS12O1A	08/01/2024 - 08/31/2024	7		1	
S20 Marshall Pass	SMS20O1A	08/01/2024 - 08/31/2024	2		0	
S26 Taylor River	SMS26O1A	08/01/2024 - 08/31/2024	2		0	
S32 Georgetown - Except within ¼ mile north of I-70 or within ¼ mile of US 6 or US 40	SMS32O1A	07/30/2024 - 08/18/2024	4		1	



Rocky Mountain Bighorn Sheep, Mountain Goat & Moose Preference Points

Obtaining Points -

- **Alternative 1:** Points are accrued in two ways; 1) by purchasing a point during the Primary Draw application period, or 2) if unsuccessful in drawing **any** license during the Primary Draw (all choices).
Original DWG proposal
- **Alternative 2:** Points are accrued in two ways; 1) by purchasing a point during the Primary Draw application period, or 2) if unsuccessful in drawing a **first choice license** during the Primary Draw.
DWG is supportive of this modification as well.
- The first choice preference point only hunt code for each species is eliminated under both alternatives.



I would like to purchased a *species* preference point.



I would like to apply for a license to hunt *said species*.



LIVE LIFE
OUTSIDE

Rocky Mountain Bighorn Sheep, Mountain Goat & Moose

Preference Points

When Points are Used

- **Alternative 1:** All accrued preference points for that species become void when **any** license is drawn during the Primary Draw (all choices). *Original DWG proposal*
- **Alternative 2: Status Quo.** All accrued preference points for that species become void when a **first choice** hunt code license is drawn during the Primary Draw. *DWG is supportive of this modification as well.*



LIVE LIFE
OUTSIDE

- **Agency Recommendation-** Only use preference points for first choice hunt codes in the Primary Draw. Only gain preference points if unsuccessful for a first choice hunt code or if the species preference point product is selected.

Rocky Mountain Bighorn Sheep, Mountain Goat & Moose

STATUS
QUO

- No Point Banking
- No Group Averaging
- 10-year Point Purge Continues
- Retain the preference point fee (\$50 for residents/\$100 for nonresidents), with the ability to opt-out



Points are Points

Conversion of Weighted Points

Regular Preference Points	Weighted Points	New Species Point Value	Chances in Bonus Draw (+1)
3	22	25	26
3	15	18	19
2	0	2	3
0	0	0	1



Desert Bighorn Sheep

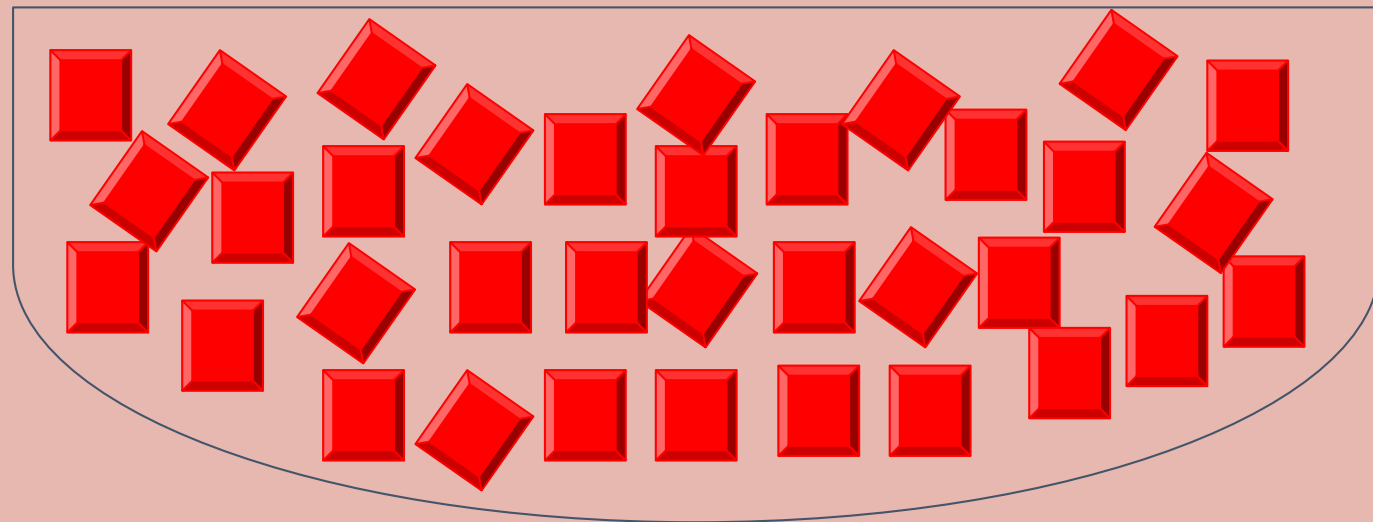
Primary Draw Methods



LIVE LIFE
OUTSIDE

Random Draw - Desert Bighorn Sheep AND any new limited species added in the future

No preference point for Desert Sheep



Similarities with Rocky Mountain Bighorn Sheep, Mountain Goat and Moose

- Pick One Recommendation includes Desert Sheep
- Same Group Application Restrictions
- Same Allocation Rules
- Same Once in a Lifetime Harvest (Status Quo)
- No youth or landowner preference
- No Secondary Draw



LIVE LIFE
OUTSIDE

Reissue Process



LIVE LIFE
OUTSIDE

Auto Reissue-First Change

- Licenses are automatically reissued to the next eligible applicant in the draw order (by residency based on the next up report)
- Applicants opt-in to accept auto reissues by hunt code during the application process, and can change their decision before being issued a license
- Customers are charged when the license is reissued to them

Choice Codes

#1:	<input type="text" value="S"/>	-	<input type="text" value="M"/>	-	<input type="text" value="S66"/>	-	<input type="text" value="01"/>	-	<input type="text" value="R"/>	<input type="button" value="Clear"/>	<input type="checkbox"/>	Opt-in for Auto Reissue
#2:	<input type="text" value="S"/>	-	<input type="text"/>	-	<input type="text"/>	-	<input type="text"/>	-	<input type="text"/>	<input type="button" value="Clear"/>	<input type="checkbox"/>	Opt-in for Auto Reissue
#3:	<input type="text" value="S"/>	-	<input type="text"/>	-	<input type="text"/>	-	<input type="text"/>	-	<input type="text"/>	<input type="button" value="Clear"/>	<input type="checkbox"/>	Opt-in for Auto Reissue
#4:	<input type="text" value="S"/>	-	<input type="text"/>	-	<input type="text"/>	-	<input type="text"/>	-	<input type="text"/>	<input type="button" value="Clear"/>	<input type="checkbox"/>	Opt-in for Auto Reissue



How would it work?

Auto reissue would include:

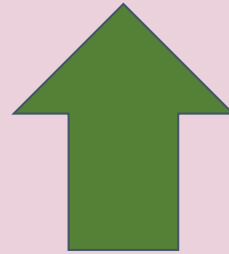
- Surrendered licenses returned during the surrender period
 - Licenses not paid for by the payment deadline
 - Any license returned for a refund or preference point restoration after the surrender period, up to 2 weeks prior to the start of the season.
-
- Auto reissue process would be used until the next-up list is exhausted
 - Licenses still remaining will be issued using the existing weekly release/leftover list sale process



Financial Analysis- Auto Reissue- First Change



Potential for revenue increase



- Currently a majority of leftover licenses are picked up by residents
- As auto-reissued licenses will be issued to the same residency class (using the next up report) as the original license, there is less opportunity for revenue loss
- Sales would also be automatic without requiring any additional effort from the customer which could lead to fewer licenses left unsold at the end of the season



Auto Reissue-Second Change

- **Alternative 1:** If the hunt code was applied for during the Primary Draw (any choice), then all preference points for that species also become void with the auto reissue. *Original DWG proposal*
- **Alternative 2:** If the hunt code was applied for as a first choice during the Primary Draw, then all preference points for that species also become void with the auto reissue. If the hunt code was applied for as a second, third, or fourth choice or during the Secondary Draw, then no points are used. *DWG is supportive of this modification as well.*



LIVE LIFE
OUTSIDE

Weekly Reissue

Any deer, elk, bear, pronghorn or turkey licenses that are returned *two weeks or less prior to the start of the season* or returned at any time but do not have any eligible applicants to auto-reissue the license to, will be placed on the weekly reissue list.

- Those licenses will be released at 11:00 am MT on Wednesdays weekly, with a preview list posted the Tuesday prior.
- Licenses purchased during the weekly reissue release are treated as leftover licenses and do not require the use of preference points to purchase.

Manual Reissues

- Any Rocky Mountain bighorn sheep, desert bighorn sheep, mountain goat or moose license *returned two weeks or less prior to the start of the season* will be manually reissued by CPW staff, once approved by the customer, to the applicant next up in the draw order (by residency based on the next up report)
- All preference points for that species become void when a manual reissue is accepted
- If there are no eligible applicants to manually reissue the license to or if none of the next five applicants in line accept the license, the license becomes available as a part of the next weekly reissue process



Fail To Pays

- If a customer draws a license in the primary draw and the license is not paid for by the payment deadline, the license is removed from the customer's account and auto-reissued to the next applicant in the draw order
- If preference points were used to obtain the license, those preference points are restored to the pre-draw level



To be Implemented in
2025 Draws



- Surrender Period stays in place
- Refund policies for all licenses stay the same
- No change to sell through dates and locations



Draw Season Structure

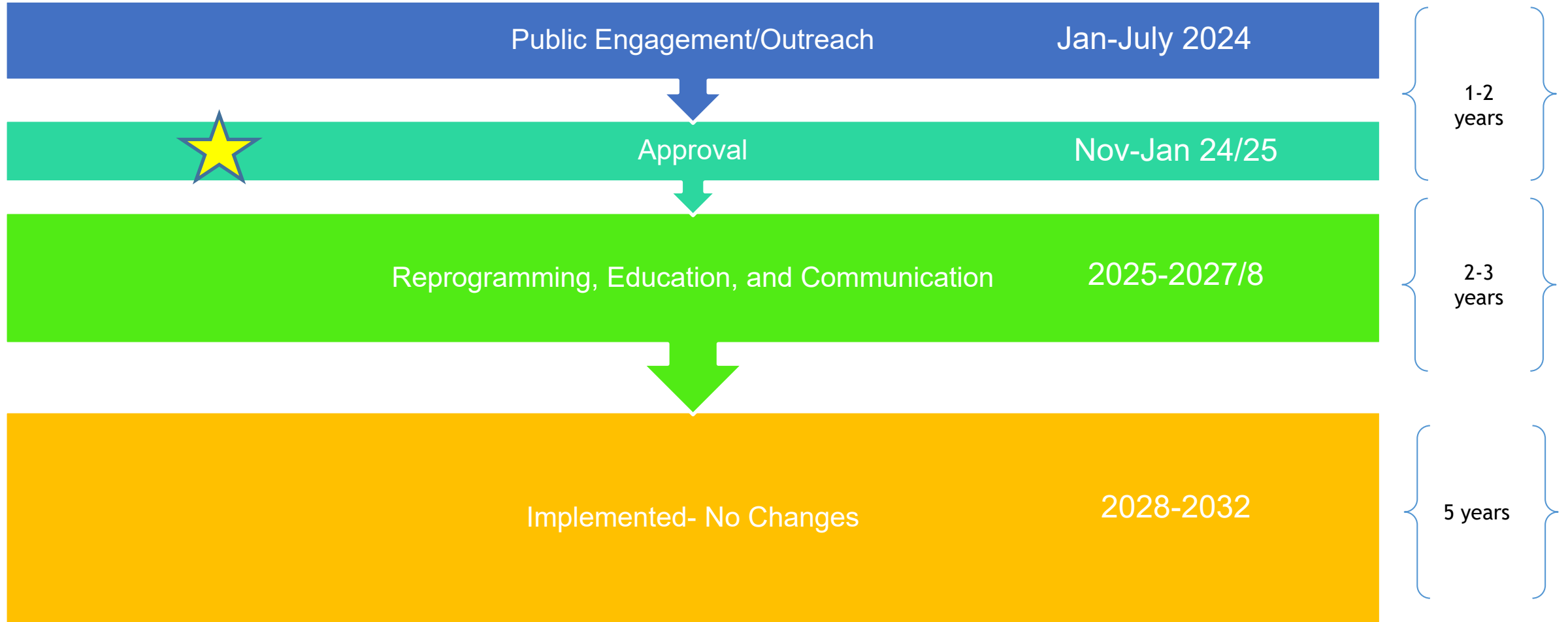
A set cycle to review draw rules and policies

Problems with continual change:

- Customer/Staff confusion
- Annual communication updates
- Lower draw predictability
- More time spent reprogramming and retesting annually



Draw Season Structure



LIVE LIFE
OUTSIDE



Questions & Discussion



LIVE LIFE
OUTSIDE